

Moo-chan English

Moo-chan English is a course I devised to accompany Moooo! Games for children. This is a seven-week course that should help you get started with Moooo! Animal Games.

After teaching English for over a decade in Japan, this course is the only one I've had any luck with. The key seems to be the animals themselves. The kids love them! They like to learn while playing with them and they have no problem transferring difficult concepts such as "shy" or "brave" from the animals and applying them to themselves. This is entirely different from using other materials available such as flash cards to get concepts across. The students totally relate to the animals and bond with them. You will find your students having conversations with their animals and picking favorites. This would never happen with a textbook or flashcards!

The Moooo! Games come with game cards and a CD. The CD has the Moo Song on it and I like to open and close my classes with this song because it is familiar to the students. Your class will always end on a high note if you use something familiar at the end that all the students can do.

The CD includes 10 games that are outlined on the cards. These have two purposes: one is for non-native English teachers to use to teach pronunciation. The other is to encourage students to use the games at home. Students will not learn English with just a once-a-week class and it must be pressed upon teachers and parents alike that a combination of classroom work and home study is the key to language acquisition. Parents must help reinforce what the students are learning in class. The 10 animal games on the cards and CD were made for this purpose, so that even parents who know no English can follow along and facilitate the learning process. Encourage students to take the games and CD home as homework.

I have used the following lesson plans from kindergarten thru elementary school. Alter the lesson plans to suit you and your students needs. These lesson plans are meant to merely get you started!

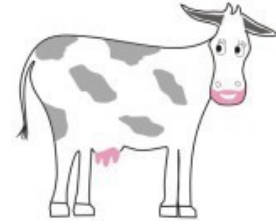
If later you should decide you need more Moooo! Games, please visit
www.mooooshop.com

Many moos,

Amy Chavez
www.amychavez.com

PS Feel free to contact me with your ideas on Moooo! Games. I'd love to hear how you are using them in your own classroom. amychavez2000@yahoo.com

Moo-ghan English



Lesson No. 1, Animal Games 1-4

Everyone sings the ***Moo Song*** together (see CD)

Animal names

Practice holding up the animal and asking, "What's this?"

Children answer together "Elephant," "panda bear" etc.

Passing animals

After guessing each animal, give the animal to the student on the right and say "Elephant," while putting the animal in his/her hand. She hands the animal to the next student and says "elephant." Continue with all the animals so each student has the chance to say the animal's name out loud.

Next, do same but have students ask "What's this?" While passing the animal. As next student receives it, she says, "It's a _____." Also practice saying, "Here" and "Thank you" while passing.

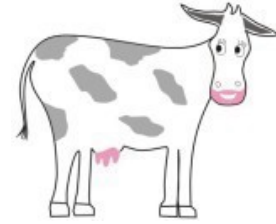
Group Work

Put students into groups of four with one set of animals per group. Do Animal Games on cards No. 1-4 with students working together in groups to line up the animals.

Introduce animal colors. Ex: A grey elephant. Each student takes the animal and passes it to the student on the right saying, "grey elephant," while putting the animal in his/her hand. Practice "Here" and "Thank you."

Close lesson with the ***Moo Song*** (1 min)

Moo-eha English



Lesson No. 2, Animal Games 1-4

Everyone sings the ***Moo Song*** together (on CD)

Review of animal names (2 mins)

Animal characteristics (10 mins)

stripes, spots, trunk, horn, humps

Animal colors with characteristics, Ex: A brown camel with humps, a white zebra with black stripes, an orange leopard with black spots. Have students pass around animals giving colors and characteristics.

Group Work

Put students into groups of four with one set of animals per group. Do Animal Games on cards for practice, then have students choose one animal each. Introduce verbs: eat, drink, walk, run, jump

Give commands while students play out your commands.

Make your animal eat

Make your animal drink

Make your animal walk

Make your animal run

Make your animal jump

Have students choose one more animal so they now have two.

Give commands while students play out your commands.

The elephant walks with the zebra.

The panda bear runs with the elk.

The rhino drinks with the hippo.

The tiger eats with the zebra.

The elk jumps over the polar bear.

The lion eats the tiger

The polar bear eats the elk.

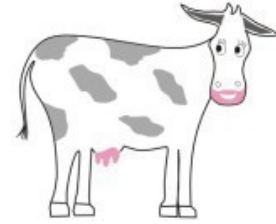
Easy English Conversation

King of the Forest: Give each student the chance to give a command to all the animals.

“Animals eat!” “Animals jump!”

Close lesson with the ***Moo Song*** (1 min)

Moo-eh-an English



Lesson No. 3

Everyone sings the *Moo Song* together (1 min.)

Review (10 mins)

Animal names, colors and characteristics (stripes, spots, trunk, horn, humps), verbs:

Drink, eat, walk, run, jump

Easy English Conversation:

King of the Forest: Have each student take one animal. Teacher says “Elephant, come here!” and the student with the elephant must give the elephant to the teacher. Teacher continues until all animals are in front of her. Then she says, “Elephant go home!” and the student takes back their animal until all animals are home. Next, give each student a chance to call the animals and tell them to go home. Try multiples: “Elephant and rhino, come here!”

Supplementary material

Introduce new vocabulary (15 mins)

Transportation words that use the verb “Take”

Draw pictures or hold up cards with these pictures on them: Car, truck, boat, plane.

Students repeat:

Take a car

Take a truck

Take a boat

Take a plane

Speaking:

Students ask the person next to them:

A: Have you ever taken a (car, truck, boat, plane?)

B: Yes/no

A: Where?

B: Tokyo, China, etc

Hold up the train card and put the elephant on it:

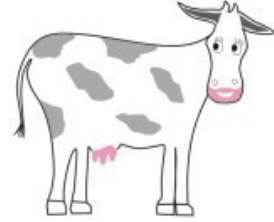
“The elephant takes the train”. Pass the train and elephant to the next student, while saying “The elephant takes the train,” and that student passes the elephant and train on to the next repeating “The elephant takes the train,” until all students have had a chance to say it. Continue around the circle “The rhino takes the truck,” “The tiger takes the boat,” etc. until all transportation cards and all animals have gone around once.

Group work

Pass the transportation cards around to each group. Have them make their own sentences. After they clear the sentences with the teacher, hold them up and have whole class make the sentence together. “The elk takes the boat.” To advance this activity, add “The elk takes the boat *to Canada.*” Or “The lion takes the plane *to Africa.*” Etc.

Close lesson with the ***Moo Song*** (1 min)

Moo-eh-an English



Lesson 4, Animal Games 6

Everyone sings the ***Moo Song*** together (1 min.)

Review

Animal names, colors and characteristics (stripes, spots, trunk, horn, humps),
drink, eat, walk, run, jump, come here, go home, car, truck, boat, plane,
Review sentences: “The elephant takes the train,” etc.

Review “Elephant, come here!” and the student with the elephant must give the elephant to the teacher. Teacher continues until all animals are in front of her. Then she says, “Elephant go home!” and the student takes back their animal until all animals are home. Next, give each student a chance to call the animals and tell them to go home. Try multiples: “Elephant and rhino, come here!”

King of the Forest:

Introduce adjectives brave, strong, fat, fast, shy, tall, hungry, thirsty, scary, big, cute

The lion is brave

The rhino is strong

The hippo is fat

The elk is quick

The panda bear is shy

The giraffe is tall

The polar bear is hungry

The camel is thirsty

The leopard is fast

The tiger is scary

The elephant is big

The zebra is cute

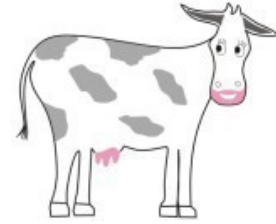
Spelling, Animal Games 6

Students will need paper and pencil

Close lesson with the ***Moo Song*** (1 min)

Moo-eh-an English

Grades 3-6



Lesson 5, Animal Games 6-8

Everyone sings the *Moo Song* together (1 min.)

Review

Stripes, spots, humps, trunk, horn, antlers

Brave, strong, fat, fast, shy, tall, hungry, thirsty, scary, big, cute

Drink, eat, walk, run, jump

Easy English Conversation

Are you hungry?

Are you thirsty?

Are you brave?

Are you strong?

Are you fat?

Are you shy?

Are you tall?

Are you big?

Are you cute?

Answer Yes or No.

Next, have students hold up an animal and say what they are:

I am hungry. I am shy. Etc.

Have students choose two animals:

I am hungry **and** thirsty

Have students hold up an animal and say what they are not:

I am **not** brave.

Have students hold up two animals:

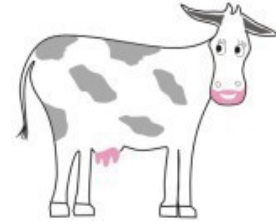
I am **not** brave **or** strong.

Animal Games 6-8. Students will need pencil and paper.

Close lesson with the *Moo Song* (1 min)

Moo-eh-an English

Grades 3-6



Lesson 6, Animal Games 10

Everyone sings the ***Moo Song*** together (1 min.)

Review

Stripes, spots, humps, trunk, horn, antlers

Brave, strong, fat, fast, shy, tall, hungry, thirsty, scary, big, cute

Drink, eat, walk, run, jump

Review sentence patterns:

Are you hungry? I'm hungry. I'm hungry and thirsty. I'm **not** hungry. I'm **not** hungry or thirsty.

Easy English Conversation:

Ready?

Let's eat!

Let's play!

Let's go!

Let's sing!

Let's ___!

Show me (the tiger, elephant, etc). Show me a pencil case. Show me a pink pencil case with spots.
Have students make their own examples.

King of the Forest

Have students tell each other what to do with the above commands

If you have time left in class, do Animal Games 6-9 from wherever you left off last time.

Close lesson with the ***Moo Song*** (1 min)

Moo-chan English

Grades 3-6

Lesson 7, Animal Games 10

Everyone sings the ***Moo Song*** together (1 min.)

Review (5 mins)

Stripes, spots, humps, trunk, horn, antlers

Brave, strong, fat, fast, shy, tall, hungry, thirsty, scary, big, cute

Drink, eat, walk, run, jump

Review sentence patterns (5 mins):

Are you hungry? I'm hungry. I'm hungry and thirsty. I'm **not** hungry. I'm **not** hungry **or** thirsty.

Let's eat! Let's play! Let's go! Let's sing! Let's ___!

Show me (the tiger, elephant, etc).

Easy English Conversation: Give me...

Give me the lion. Give me the elephant. Etc.

Have students ask each other for animals. Add "please" to the end of the sentence.

Move around the circle, each student giving other students the animals.

"Give me the elephant." Give me the elephant and tiger. Give me the elephant and tiger and leopard, etc. until last student has all the animals.

King of the Forest

Have students take turns saying "Give me the lion please."

Make sure they say "Here" when handing over the animal.

Give me the orange tiger, grey elephant, etc.

Give me the orange tiger with stripes, the grey elephant with a trunk, the yellow leopard with spots

Self Introductions in English.

My name is _____. I am _____ years old. I like (type of animal). I am (character) shy.

Close lesson with the ***Moo Song*** (1 min)